



Kurz-Kasch, Inc.

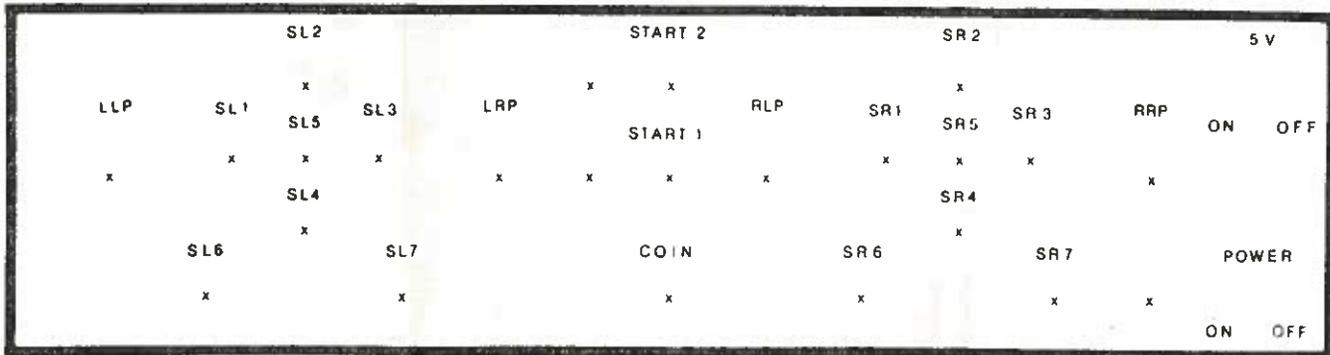
Electronics Division
 Box 1246
 2876 Culver Ave.
 Dayton, Ohio 45401
 Telephone (513) 296-0330

Operating Instructions

For Model 234 B, C

LAZER COMMAND/BAREFOOT BONKERS

MEADOWS LANES Meadows



1. Insert 234B card into program "B" connector, number side up.
2. Slide switch to LC for Lazer Command, or BB for Barefoot Bonkers.
3. Insert 234C card into Test Fixture, number side up.
4. Insert Game Board J1 into 234C connector.
5. Plug connector attached to 234C card onto J2 of game board, with orange dot up.
6. Slide 5V switch to ON.
7. Slide POWER switch to ON.
8. Push SR-6 to reset game.
9. Push COIN.
10. Push START 1 for NOVICE, or push START 2 for EXPERT.
 When testing Bonkers, push Start 1 for 2 players, or push Start 2 for 1 player.

11.	LEFT PLAYER		RIGHT PLAYER
	SL-1	LEFT	SR-1
	SL-2	UP	SR-2
	SL-4	DOWN	SR-4
	SL-3	RIGHT	SR-3
	SL-5	FIRE	SR-5
	SL-7	EJECT	SR-7

Fire and Eject are not used for Bonkers.



Kurz-Kasch, Inc.

Electronics Division
Box 1246
2876 Culver Ave.
Dayton, Ohio 45401
Telephone (513) 296-0330

Operating Instructions

For Model 234 B, C

LAZER COMMAND/BAREFOOT BONKERS

MEADOWS LANES

MEADOWS

		SL2				START 2				SR2				5 V
		x				x	x			x				
LLP	SL1	SL5	SL3	LRP		START 1	RLP	SR1	SR5	SR3	RRP	ON	OFF	
	x	x	x						x	x	x			
x		SL4		x	x	x	x			SR4				
		x								x				
	SL6		SL7			COIN		SR6		SR7		POWER		
	x		x			x		x		x	x			
												ON	OFF	

12. When checking Meadows Lanes, only one of the audio control signals will be heard.

Coin	Coin
Start	Start - 2
Slow Ball	SL-4
Fast Ball	SL-2
Move Left	SL-1
Move Right	SL-3
Hook Left	SR-2
Hook Right	SR-4