



Kurz-Kasch, Inc.

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Operating Instructions

For Model 122 A & B

TANK

Atari/Kee

		SL2				START 2				SR2				5V
		x				x	x			x				
LLP	SL1	SL5	SL3	LRP		START 1	RLP	SR1	SR5	SR3	RAP	ON	OFF	
	x	x	x					x	x	x				
		SL4		x	x	x	x		SR4					
	SL6	x		SL7		COIN		SR6	x	SR7				POWER
	x		x			x		x		x	x	ON	OFF	

1. Insert 122 A card into program "A" connector, number side up.
2. Insert 122 B card into program "B" connector, number side up.
3. Insert computer board I into test fixture and computer board II connects to remote connector, orange dot up.
4. Turn power switch to ON.
5. Push coin switch to start game.
6. Push SR2 and SR3 down simultaneously to turn right tank counter-clockwise.
7. Push SR1 and SR4 down simultaneously to turn right tank clockwise.
8. SR5 is the cannon control for right tank.
9. Push SR1 and SR3 simultaneously to brake tank.
10. Push SR2 and SR4 simultaneously to go straight ahead.
11. Push SL2 and SL3 down simultaneously to turn left tank counter-clockwise.
12. Push SL1 and SL4 down simultaneously to turn left tank clockwise.
13. SL5 is cannon control for left tank.
14. Push SL1 and SL3 simultaneously to stop left tank.
15. Push SL2 and SL4 simultaneously to make left tank go straight ahead.